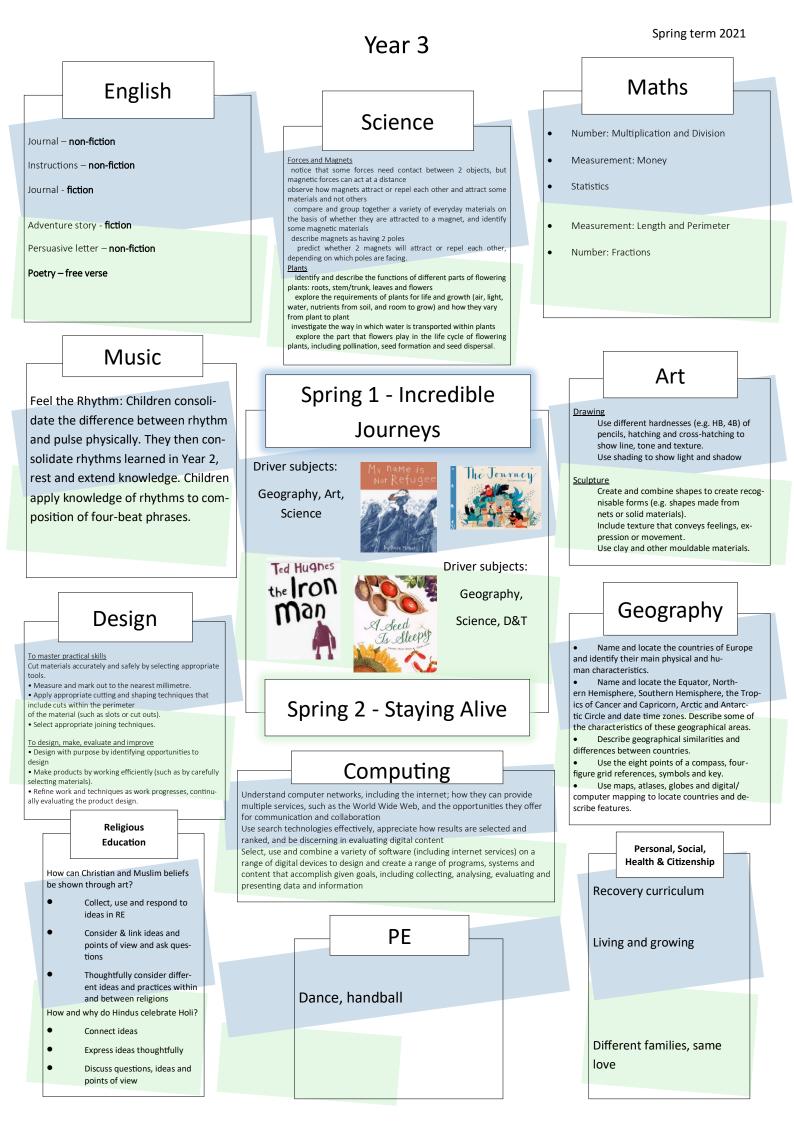
## Autumn term 2020 Year 3 English Maths Poetry Science Number: Place Value Leaflet - non-fiction Comic Strip – non-fiction Rocks and soils Number: Addition and Subtraction compare and group together different kinds of rocks on the basis of Diary Entry - fiction their appearance and simple physical properties describe in simple terms how fossils are formed when things that have lived are trapped within rock recognise that soils are made from rocks and organic matter. recognise that soils are made from rocks and organic Traditional/Fairy tale - fiction matter Number: Multiplication and Division • Information booklet - non-fiction Light recognise that they need light in order to see things and that dark is the Newspaper report - fiction absence of light notice that light is reflected from surfaces recognise that light from the sun can be dangerous and that there are ways to protect their eyes recognise that shadows are formed when the light from a light source is blocked by a solid object find patterns in the way that the size of shadows change Art History Developing Ideas Develop ideas from starting points throughout the curriculum. Collect infor-Aut 1: The Stone Age Changes in Britain from the Stone Age to mation, sketches and resources. Adapt and refine ideas as they progress. Explore ideas in a variety of the Iron Age ways. Comment on artworks using visual language. Painting Use a number of brush techniques using Driver subjects: thick and thin brushes to produce shapes, textures, patterns and lines. Mix colours effectively. History, D&T, Taking inspiration from the Greats Replicate some of the techniques used by notable artists, artisans Science and designers. Create original pieces that are influenced by studies of others STONE AGE Focus artist: Georges Seurat (pointillism) Driver subjects: Science, Geography Geography, Art Design Use maps, atlases, globes and digital/ To master practical skills computer mapping to locate countries and de-Cut materials accurately and safely by selecting scribe features appropriate tools. Aut 2: Happily Ever Use fieldwork to observe and record the Measure and mark out to the nearest millimetre. human and physical features in the local area · Apply appropriate cutting and shaping techusing a range of methods including sketch maps, niques that include cuts within the perimeter After... Or Not! plans and graphs and digital technologies. of the material (such as slots or cut outs). Describe how the locality of the school • Select appropriate joining techniques. Construction has changed over time. Describe key aspects of human geography, · Choose suitable techniques to construct products or to repair items including: settlements and land use. Computing • Strengthen materials using suitable techniques. Ask and answer geographical questions about the physical and human characteristics of a location. Use technology safely, respectfully and responsibly; recognise acceptable/ unacceptable behaviour; identify a range of ways to report concerns about content and contact Religious Understand computer networks, including the internet; how they can provide Personal, Social, Education multiple services, such as the World Wide Web, and the opportunities they offer **Health & Citizenship** for communication and collaboration Ue search technologies effectively, appreciate how results are selected and How did Jesus and Buddha make people stop Recovery curriculum ranked, and be discerning in evaluating digital content and think? Outline religious ideas and practices Connecting ideas PF Music Healthy minds and healthy Express thoughtful ideas bodies What is the significance of light in religion? Gymnastics, football Exploring pulse, Notice and find out about religions and world views rhythm, pitch, Anti-bullying and positive Collect, use and respond to ideas in friendships RE duration, phrasing etc, Apply ideas about religions and world through weekly singing views thoughtfully Investigate and explain why religions assemblies Basketball, tag rugby and world views matter



Summer term 2021

